

What's New, RC2 (11-Jun-2008)

[\(Printer Friendly\)](#) **Bug Fixes:**

- **Background images, Cylindrical and Spherical projections:** Azimuth setting did not update properly when view changed. Affected environment background image, reflected environment, and HDR image.
  - **CD Installer:** A problem with displaying currently installed languages has been fixed.
  - **Crash fixed:** Using RenderWindow in a viewport while a normal rendering was in progress caused a crash. This is fixed.
  - **Dialog box overlap:** A problem with being able to use Rhino and Flamingo overlapping dialog boxes has been fixed.
  - **Document Properties:** Problems with clicking the OK button have been fixed.
  - **Glow:** Dialog box lacked a Pick button. This is fixed.
  - **HDRi background:**
    - The image did not clear when the background was disabled.
    - The Transparency setting has been restored.
  - **Installer:**
  - **Installer:** Flamingo 2.0 installed an empty user library overwriting a user-modified user library. Flamingo installation now migrates user libraries.
  - **Light dome:** The light dome dialog box has been improved.
  - **Light properties:** The Use IES file for light distribution was incorrectly grayed out in any mode. This is fixed.
  - **Lights:** Once IES light distribution was turned on, it could not be turned off. This is fixed.
  - **Load Flamingo:** A problem loading Flamingo when certain plug-in skins are loaded has been fixed.
  - **Localization:** Several problems with localized material libraries have been fixed.
  - **Mapping:** Moving an object messed up the mapping origin. This is fixed.
  - **Material Libraries:** A problem with saving to network drives has been fixed.
  - **Materials:** Any material that used "Mask" procedure (such as the ceramic tile) lost its bitmap in the localized versions of the libraries. This is fixed.
  - **Materials:** Changing the case of a letter in a material name incorrectly deleted the material. This is fixed.
  - **Radiosity view:** The initial radiosity view did not match the Rhino view. This is fixed.
  - **Soft shadows:** Sun soft shadows werapixelated in some cases. This is fixed.
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What's New, RC1 (24-Apr-2008)

[\(Printer Friendly\)](#) **New Features:**

- **Installer:** Most custom Flamingo 1.1 libraries are now migrated to Flamingo 2.0.

**Bug Fixes:**

- **Ambient Light:** The ambient light setting did not work as expected. This is fixed.
- **Crashes:** many bugs that caused crashes have been fixed. Crashes involved:
  - Creating render mesh.
  - Out of memory.
  - License manager.
  - Corrupt material.

- Bitmap caching.
  - Loading material.
  - Light fixtures.
  - FlamingoTransport.
  - Localized material libraries.
  - Loading toolbars.
  - **Installer:** 37 installer bugs have been fixed.
  - **Light fixture library:** A failure bug when creating a library has been fixed.
  - **Light fixture properties:** Dimming the light in Raytrace mode did not work properly. This is fixed.
  - **Lights:** Five failure bugs in the Light Properties dialog box have been fixed.
  - **Post-Processng:** The post processing changes are now saved in the file.
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What's New, Beta 3-Apr-2008 (3-Apr-2008)

[Printer Friendly](#) **Bug Fixes:**

- **Light Fixtures:** A light fixture library with a few example fixtures has been added.